Designing and Using Cyberinfrastructure: Challenges and Opportunities for History

Thomas J. Misa

Joline Zepcevski, Jeff Yost, Josh Welsh, Jonathan Clemens Charles Babbage Institute



University of Minnesota www.cbi.umn.edu
FB: BabbageInstitute



Topics today

- 1. Cyber-infrastructure?
- 2.NSF's FastLane [1994-2000--]
- 3. Collecting/validating data
- 4. Dimensions for analysis: designers + users
- 5. Challenges for history

HCC:07-47445 + HCC:08-11988



Cyber-infrastructure

- Dan Atkins* 'Revolutionizing S+E Through Cyberinfrastructure' [2003]
 - -Office of CI [FY 2006 \$127m]
 - -OCI SI2 + CIF21 ... [FY-12 \$236m]
- Networks ... distributed ... transformative ... big science
- o"eScience" + "digital humanities"

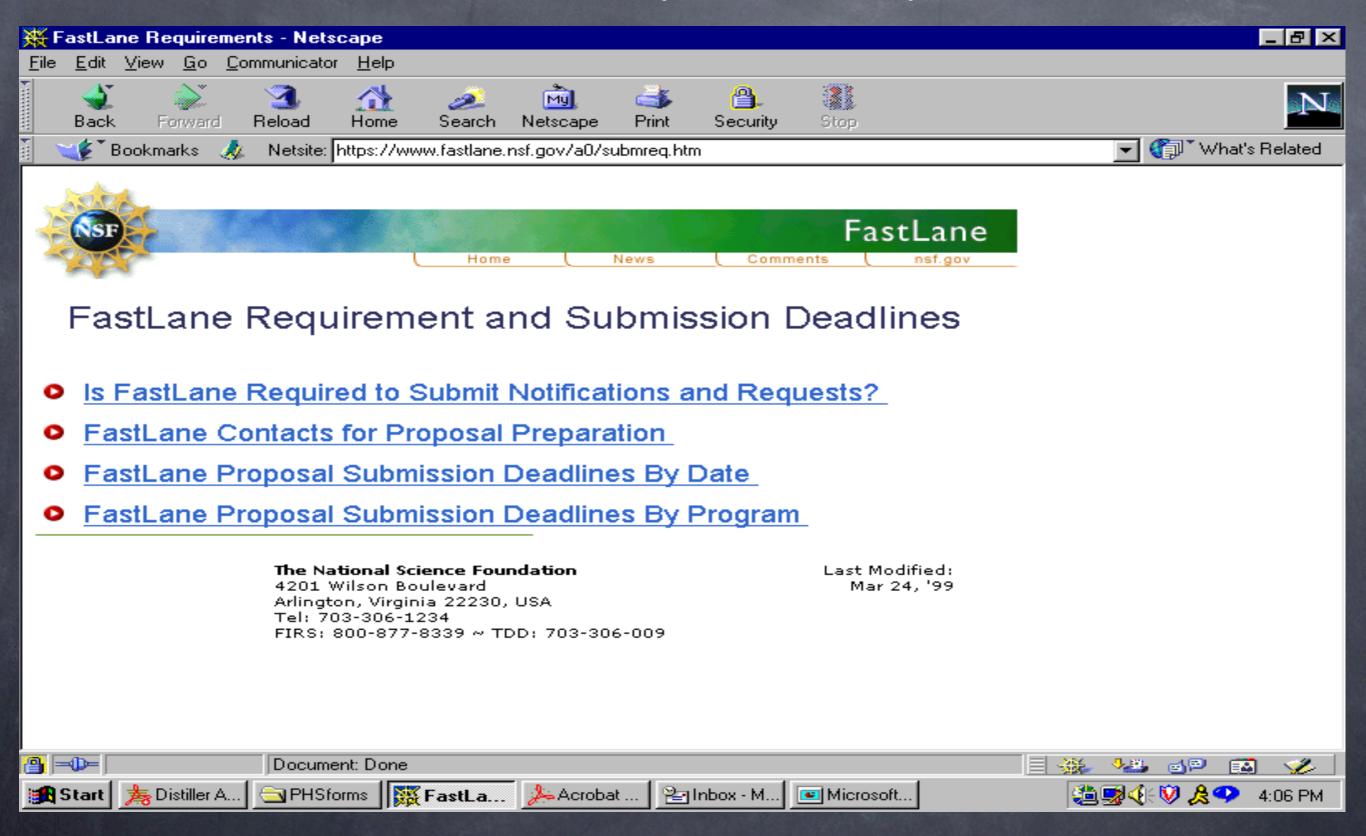


FastLane (1)



- øglory days of NSFNET [1985-95]
- CMU + Michigan* EXPRES [1986-]
- **Connie McClindon "FastLane" [1994]
- 3x awards [1996] ... Transition 1998-
- All proposals in 2000

UCLA (6.2000)



www.research.ucla.edu/slides/Fast101IM.ppt

The Basics - Or What is Needed to Start With...

- Workstation Software requirements:
 - ◆ Browser
 - Netscape 3.0 or above
 - MSIE 4.01 or above
 - PDF file generator
 - ◆ Adobe Acrobat or Distiller 3.01 or above
 - Aladdin Ghostscript 5.10 or above
 - Adobe Reader

Without these elements, you will be unable to fully utilize FastLane

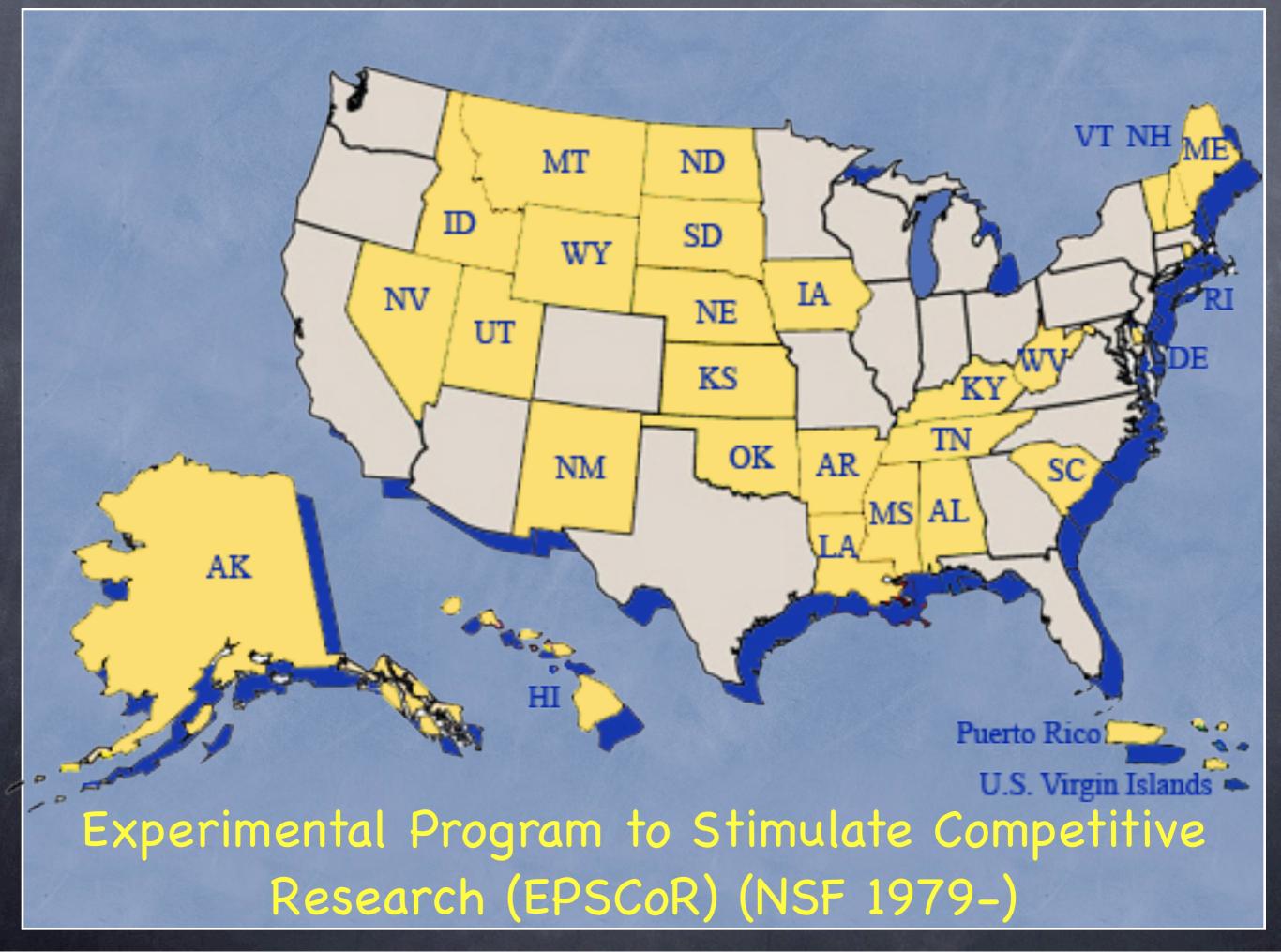
www.research.ucla.edu/slides/Fast101IM.ppt

FastLane (2)

- NSF's infrastructure for grantmaking (proposal submits, reviews, panels, money, annual+final reports)
- ointernal NSF: e-Jacket: 'replicate paper jacket in electrons'
- obligatory point-of-passage
- any skewing effect?

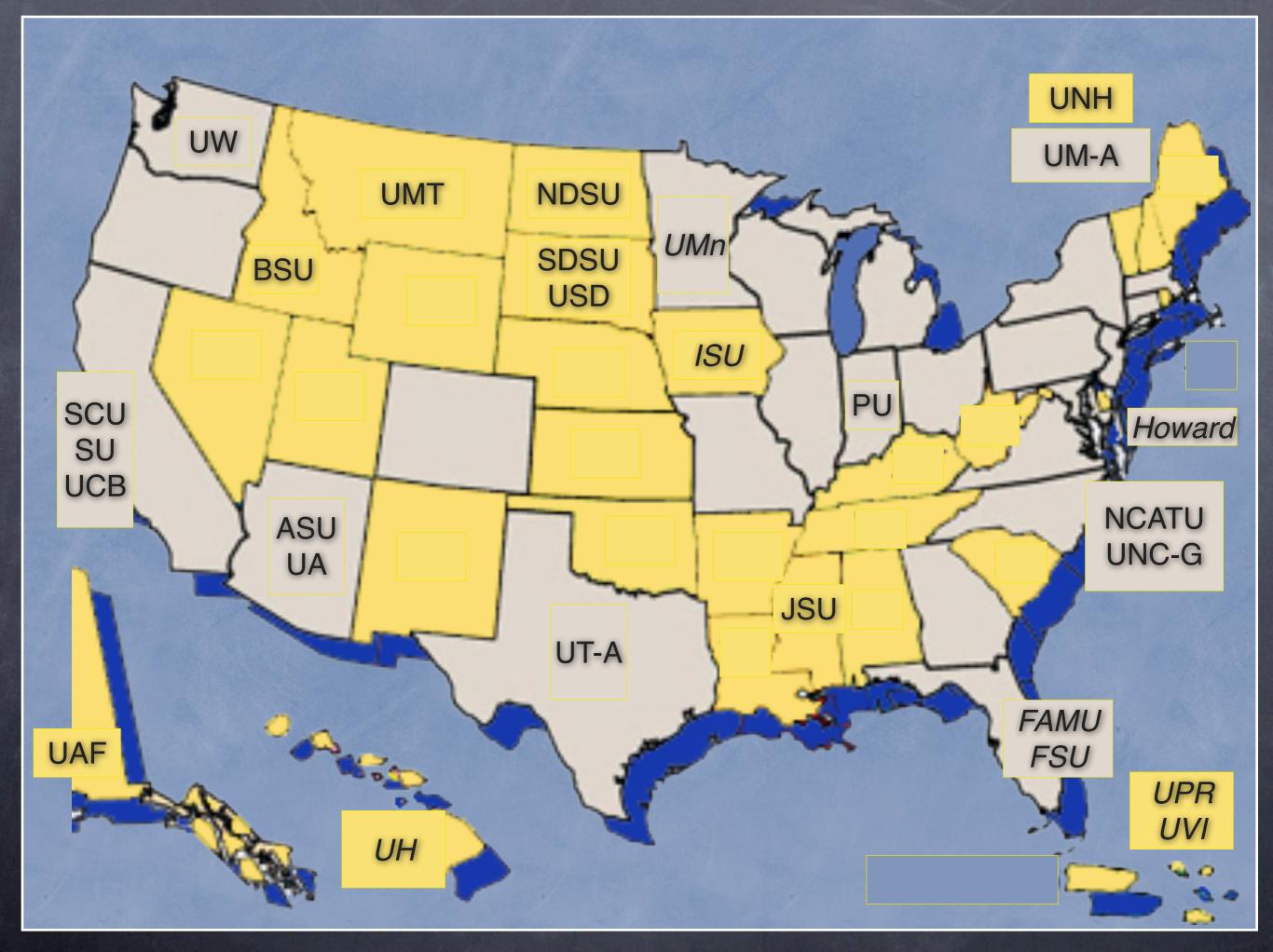
How to do research . . ?

- ~~20 NSF managers, designers, coders, trainers + policy (+support)
- @1,000 "legacy users" at NSF
- 50,000 PI users + 300x sponsored projects staff
- øeffects on HBCU + EPSCoR*
- ono paper trail



Collecting data

- ©CBI oral history interviews (N=286)
- ødesigners + users (NSF=44) + research univs + HBCU + EPSCoR
- *web-based interviews [SHOT 2008]
 *tinyurl.com/3ogotvw>
- fastlanehistoryproject.org (N=315)
- ov. large dataset ... how to analyze?



Validating data

- øin-person (N=286 to date)
 - -fields: +chemists / -engineers
 - -positive views on FL ... F2F*?
- oweb-based (N=315) [scale to >> 10]
 - -same univs as in-person
 - -+ balanced fields/gender
 - -some negative views*
- @dataset >600 * 80% ~500 public

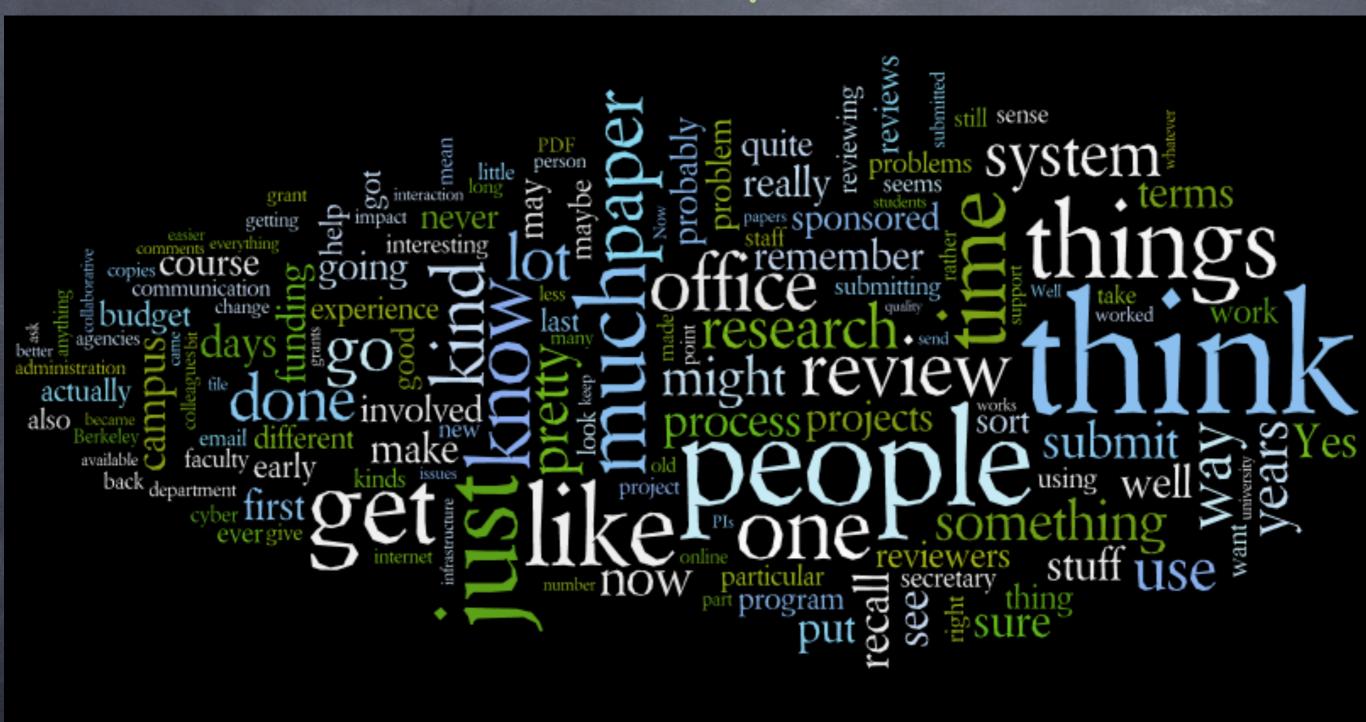
Web* vs. in-person?



time, work, PIs, 'FastPain'

www.wordle.net

Web vs. in-person?



Think, people ... (smaller PIs, work + no -load)

Web vs. in-person?

- Baer ea. 'Obtaining Sensitive Data Through the Web: Design and Methods' Epidemiology (2002)
- Newman ea. 'Differential Effects of Face-to-Face and Computer Interviews' Am J Public Health (2002)
- Davis ea. 'Interviewing online: Internet + HIV study in London' AIDS Care (2004)
- Seale ea. 'Interviews and Internet Forums: Two Sources of Qualitative Data' Qual Health Res (2010)
- Josh Welsh ea. 'Evaluating Online and Oral Histories: Comparing Oral and Written Discourse in a Cyberinfrastructure History Project' CCCC (3.2012)

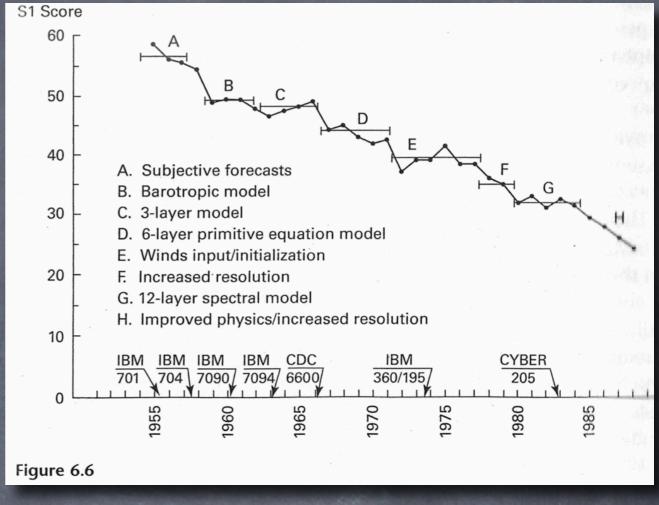
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 ⇔ how to analyze?

- NSF-NCSA-Mosaic 'front end' of FL
- osoftware fork: Perl/Java vs. C+PS
- 'Rich Schneider track ... writing in Perl as fast as I could' 'competitive' [input]
- -rival C for PostScript forms [output]
- "prohibitively expensive to pull the train off the track of PS forms" GPG:2 teams
- Adobe for PDF creation: proprietary, controversial, <u>barrier</u>

Moore's law?



- © 2x server load each deadline
- øserver + network stability
- @(PC-browser access little problem)

- ovalue-laden design:
 - security, interoperability, sanctity of merit review, reliability
 - not: speed, flexibility, early review
- ointentional user-designer feedback
- opaper paradigm > re-engineering
- support for 'complex' proposals

- 150% submits 5 yrs = 1x NSF staff
- <u>ocross</u>-directorate review+funding
- øuser-designer feedback (++NSF)
- olocal support staff
- small 'differential' consequences
- NSF funding levels >> 'impact' of FL

infrastructure = IS

- early days ... lots of <u>IS</u> was fragile. Ours [NSF's] was.' routers-RS
- problem 'wasn't the technical <u>IS</u> ... people <u>IS</u>' small colleges-CR
- Tendency to design cyber IS because you can, [not] useful ... end users' nsf
- They didn't have <u>IS</u> to be able to do it properly ... collaborative instead' spa

Challenges for history (1)

- Tinfrastructures ... widely shared understandings' (Edwards 2010:193)
- oinfra-structure: links 'between'
- long-term structures, momentum, irreversible

Challenges for history (2)

- ois big history 'inevitable'?
- [simple approach ... design portable]
- ofor smaller 'user history':
 - -devise Qs with (pre)interviewees
 - -user data using CBI-FL platform
 (custom tool * product)
 - -select in-person interviews

Challenges for history (3): lessons?

- ouser feedback in design phase
- oreal users (1994 + FDP)
- modules (submit, reviews, panels, reports, \$\$) ... not 'everything'
- stable interface (1998-today)*
- simple 'intuitive' 'easy-to-use'
- ouser-centric (X grants.gov)

Challenges for history (3): lessons?

Chronicle Careers

chronicle.com/article/Why-Grantsgov-Should-Be/46654

From the issue dated January 12, 2007

FIRST PERSON

Why Grants.gov Should Be Abolished

The advent of a Web site means that small colleges can kiss their chances of getting federal money goodbye

By CAROL KOLMERTEN

Back in the 20th century, it took what seemed like quite a while — perhaps an hour or two — to stand by an old duplicating machine as it churned out pages that we then had to staple together to make the 11 or 14 or 16 copies of a grant proposal that government agencies wanted.



Monday, November 7, 2011